

PRELIMINARY PROGRAM

(venue:217)

| Time | MONDAY | TUESDAY | | WEDNESDAY | THURSDAY | FRIDAY |
|--------------------|--|--|--|---|------------------------------------|--|
| 8:30-9:00 | Registration and Welcome | | | | | |
| 9:00-11:00 | Introduction: Digital Escape Rooms as Tools to Boost Motivation and Learning | Exploring Digital Escape Rooms for Different Educational Levels (Based on Participants' Interests) | Visiting ELTE Radnóti Miklós Primary and Secondary Teacher Training School | Emerging Technologies: AI in Digital Escape Room Design | Creating Your Digital Escape Room | Presenting Your Digital Escape Room |
| 11:00-11:30 | coffee break (water, coffee, snack) | | | | | |
| 11:30-13:00 | Discovering Budapest through a Digital Escape Room | Emerging Technologies for Escape Rooms: Augmented and Immersive Virtual Reality Showcase | | Planning Your Digital Escape Room, Storyline and Puzzle Development | Collaborative Testing and Refining | Escape Room Showcase & Final Reflections |
| | <i>free time</i> | 15.00-17.00 – optional board game party (415) <i>free time</i> | | 13:30 – optional guided city tour <i>free time</i> | <i>free time</i> | <i>free time</i> |